

YUFEI WANG

UI/UX & PRODUCT DESIGNER



/ PROFILE

Hello! I'm Yufei Wang. I am a current senior undergrad student at CMU graduating in May 2022. I am double majoring in human-computer interaction and product/industrial design while minoring in animation & special effect. I am interested in fields such as designing the user experience of digital and physical products, especially the user experience of smart physical devices. I am passionate to design for products that will light up our future. After my 4 years of design practices @ CMU, I am well prepared to work with people coming from different technical backgrounds to bring a matured product to life.

/ EDUCATION

Carnegie Mellon University August 2018 - May 2022

GPA 3.61/4

Bachelor of Design in Product Design

Double Majoring in Human-Computer Interaction

Minor in Animation & Special Effects

/ WORK EXPERIENCE

Product Design Intern June 2021 - August 2021

Xinhua Zhiyun Technology Co., Ltd. Hangzhou, Zhejiang, China

Designed new appearance of the security cameras installed in interactive museums to re-define people's experience with security cameras in public spaces. Drew various 2D sketches via procreate, then built 3D models using SolidWorks, and rendered them in Keyshot to aid visualizing. During the process, I also learned about industrial production considerations and limitations.

Teaching Assistant August 2020 - December 2020

Carnegie Mellon University Pittsburgh, PA

Helped students who are majoring/minoring in Chinese to practice their writing and speaking skills. Gave feedback on student's writing. Found interview participants, reference article resources for students. Graded student's work in course 82-333 Introduction to Chinese Language and Culture.

Portfolio Instructor December 2019

Sharron Art Center Shanghai, China

Helped high school students to generate new ideas for their college art portfolio pieces. Pointed out the possible improvements the students could try on their art pieces. Taught students to improve their sketchbooks and to draw perspective. Introduced students the way to draw like a product designer. Lectured students on product design and CMU design curriculum. Bring confidence into students if they feel self-denial about their skills.

Teaching Assistant June 2019 - August 2019

Sharron Art Center Shanghai, China

Helped middle school students to generate ideas for their art pieces. Modeled for students who needed pose reference. Helped students to finish their art pieces by giving verbal feedback and suggestions. Taught students to draw perspective.

Teaching Assistant December 2016 - January 2018

Upper Room Christian School Long Island, NY

While studying as a senior in high school, taught international students TOEFL and helped them to prepare for the test. Also tutored high school students who have difficulties in various courses such as English reading & writing, chemistry, and AP calculus.

/ CONTACT

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/ SKILLS

Software:

- SolidWorks
- KeyShot
- Adobe Creative Suite
- Figma/Miro
- Procreate
- ZBrush
- Maya
- Basic Python & HTML & CSS

Design:

- User Research
- User Experience Design
- Prototyping (2D & 3D)
- Storyboarding
- Branding
- Design Sketch
- Rendering

/ LANGUAGE

Chinese

Native

English

Professional