

# VICKY WANG

UI/UX & PRODUCT DESIGNER

## PROFILE

**Hello there! I'm Vicky!** I have just graduated from Carnegie Mellon University with bachelor's degrees in human-computer interaction and product/industrial design with a minor in animation & special effect. I am interested in designing the user experience of digital and physical products. After my 4 years of design practices at CMU teaming up with students outside of my major, conducting user research & iterate the design solution based on the insights drawn from the research, I am well prepared to work with people coming from different technical backgrounds to bring a matured product to life.

## EDUCATION

**Carnegie Mellon University** Aug 2018 - May 2022

Bachelor GPA 3.61/4.0

Bachelor of Design in Product Design

Double Majoring in Human-Computer Interaction

Minor in Animation & Special Effects

**Upper Room Christian School** Jan 2017 - Dec 2017

High School GPA 4.0/4.0

**Heathwood Hall Episcopal School** Aug 2013 - Dec 2016

High School GPA 4.0/4.0

## WORK EXPERIENCE

**Product Design Intern** Jun 2021 - Aug 2021

**Xinhua Zhiyun Technology Co., Ltd.** Hangzhou, Zhejiang, China

Designed new appearance of the security cameras installed in interactive museums to re-define people's experience with security cameras in public spaces. Drew various 2D sketches via procreate, then built 3D models using SolidWorks, and rendered them in Keyshot to aid visualizing. During the process, I also learned about industrial production considerations and limitations.

**Teaching Assistant** Aug 2020 - Dec 2020

**Carnegie Mellon University** Pittsburgh, PA

Helped students who are majoring/minoring in Chinese to practice their writing and speaking skills. Gave feedback on student's writing. Found interview participants, reference article resources for students. Graded student's work in course 82-333 Introduction to Chinese Language and Culture.

**Portfolio Instructor** Dec 2019

**Sharron Art Center** Shanghai, China

Helped high school students to generate new ideas for their college art portfolio pieces. Pointed out the possible improvements the students could try on their art pieces. Taught students to improve their sketchbooks and to draw perspective. Introduced students the way to draw like a product designer. Lectured students on product design and CMU design curriculum. Bring confidence into students if they feel self-denial about their skills.

## CONTACT

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**Web:** [www.wyufei.com](http://www.wyufei.com)

## SKILLS

### Software:

- Figma / Miro
- SolidWorks
- KeyShot
- Adobe Creative Suite
- Procreate
- ZBrush
- Maya
- Basic Python & HTML & CSS

### Design:

- User Research
- User Experience Design
- Prototyping (2D & 3D)
- Storyboarding
- Branding
- Design Sketch
- Rendering

## LANGUAGE

### Chinese

Native

### English

Professional

**Teaching Assistant**

Jun 2019 - Aug 2019

**Sharron Art Center**

Shanghai, China

Helped middle school students to generate ideas for their art pieces. Modeled for students who needed pose reference. Helped students to finish their art pieces by giving verbal feedback and suggestions. Taught students to draw perspective.

**Teaching Assistant**

Dec 2016 - Jan 2018

**Upper Room Christian School**

Long Island, NY

While studying as a senior in high school, taught international students TOEFL and helped them to prepare for the test. Also tutored high school students who have difficulties in various courses such as English reading & writing, chemistry, and AP calculus.

**AWARDS** .....

- Graduating with University Honors** May 2022
- Best Undergraduate HCI Capstone Project** May 2022
- Artwork published in the book *Celebrating Art*** Apr 2018
- SCISA Math Competition Honorable Mention** Jan 2016
- SCISA Math Competition Honorable Mention** Jan 2015